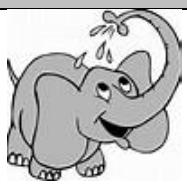
Characteristics of Effective Learning

Playing and exploring – engagement

Finding out and exploring

- Showing curiosity about objects, events and people
- Using senses to explore the world around them
- Engaging in open ended activity
- Showing particular interests

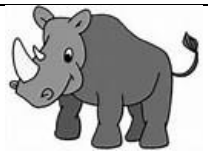
Exploring elephant
I am an explorer



Playing with what they know

- Pretending objects are things from their experience
- Representing their experiences in play
- Taking on a role in their play
- Acting out experiences with other people

I know rhino
I play with what I know



Be willing to "have a go"

- Initiating activities
- Seeking challenge
- Showing a "can do" attitude
- Taking a risk, engaging in new experience, and learning from trial and error

Go for it gorilla
I will have a go



Active Learning – motivation

Being involved and concentrating

- Maintaining focus on their activity for a period of time
- Showing high levels of energy, fascination
- Not easily distracted
- Paying attention to details

Concentrating crocodile
I can concentrate



Keep on trying

- Persisting with activity when challenges occur
- Showing a belief that more effort or a different approach will pay off
- Bouncing back after difficulties

Persevering parrot
I keep trying



Enjoy achieving what they set out to do

- Showing satisfaction in meeting their own goals
- Be proud of how they have accomplished something – not just the end result
- Enjoying meeting challenges for their own sake rather than external rewards or praise

Proud peacock
I am proud of what I do

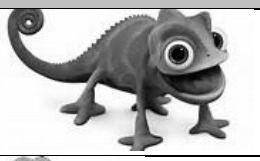


Creating and thinking critically – thinking

Having their own ideas

- Thinking of ideas
- Finding ways to solve problems
- Finding new ways to do things

Clever chameleon
I have my own ideas



Making links

- Making links and noticing patterns in their experience
- Making predictions
- Testing their ideas
- Developing ideas of grouping, sequences, cause and effect

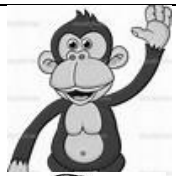
Linky snake
I can make links



Choosing ways to do things

- Planning, make decisions about how to approach a task, solve a problem and reach a goal
- Checking how well activities are going
- Changing strategy as needed
- Reviewing how well the approach worked

Choosing chimp
I can make choices



Experimenting eagle
I can experiment

