Computing Definitions

Year 2	Word	Definition
Longitude	Technology	The different devices we use each day such as TV, computers, games consoles.
	Online	Gives us access to the internet.
	Risk	The dangers that maybe on a computer.
	Safety	Being able to keep yourself safe.
	Respectfully	To look after and respect something.
	Private	Information you keep to yourself.
	Connect	To join something or people together.
	Concern	Something that makes you worried.
	Personal information	Information about you such as you name, birthday, address, school.
	Social media	Websites or apps that let you create, play or share information.
	Age-appropriate	Information suitable for an age group.
Autumn	Information technology	Learning about computers and other devices.
	Common (common uses)	Something that you use a lot.
	Collect	To gather information in one place.
	Purposeful	Something that's you plan to do for a reason.
	Create	To make something from scratch using a computer or tablet.
	Organise	To arrange information into a certain order.
	Store	To keep something saved on to the device.
	Manipulate	To change something.
	Retrieve	To gather information.
	Digital content	Information we access on a computer.
	Branching databases	To group objects using a computer program.
	Data	Information collected and stored on the computer like text, pictures.
	Benefits	Something that improves something else.
	Physical World	The world you see around you.

	Investigate	To do research using a computer
Spring	Communicate	Sharing information.
	Applications	Something that is downloaded to a computer or tablet such as games, educational learning.
	Devices	A machine that allows you to learn and play.
	Present	To show your work to the rest of the class.
	Add	To join something to something else to make it better.
	Delete	Getting rid of something.
	Spacebar	A button on a keyboard that creates a space between words.
	Online tool	Programs that can be accessed using the internet.
	Code	The instructions used for a program to work.
	Algorithms	Instructions to allow the computer to complete a task and solve a problem.
	Debug	Removing errors that may occur on a computer.
	Program	A list of instructions to tell a computer what to do like internet explorer, word.
	Execute	The computer carrying out instructions.
	Precise	To command something clearly.
	Unambiguous	A sentence or command that could only mean one thing.
	Logical	Completing something in an order that makes sense.
	Reasoning	The reason behind why the computer does something in a way it does.
	Predict	Say what will happen if you do something. If you click this button tell me what will happen?
	Motion	Seeing or making something move.
	Control	To be able to take over something.
	Events	Something that happens like you taking control of a computer.
	Specify	To tell something what to do.
	User	The person using the computer.
	Input	Information you are putting into the computer.
	Unplugged (activity)	To program without a computer e.g. using a Beebot.
Summer	Show	Something you can see.
	Hide	Making something disappear from the screen.
	Features	A piece of information which you need.
	Sound	The volume we hear coming out of the speakers on a computer.

	Select	Being able to click on something.
	Duration	The amount of time it takes to complete something.
	Volume	How loud something is.
	Draw	To make a picture using a program on the computer.
	Appear	Something that you can suddenly see.
	Set	A collection of information.
	Sensing	To know what's around you.
	Conditions	Statements that allow you to change pieces of code.